

# Large scale dynamics of non-reversible Monte Carlo algorithms

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# Molecular simulation in condensed matter

A subject of tremendous practical importance:

- ▶ Chemistry
  - ▶ Battery technology
- ▶ Biology
  - ▶ DNA, Protein structure
- ▶ Physics
  - ▶ Phase transitions

Linking new non-reversible Monte Carlo methods to true self-avoiding walk.

# Simulation methods

## Historic Simulation Methods

- ▶ Either use molecular dynamics integrate Newtons equations:

$$\begin{aligned}\dot{x} &= v \\ m\dot{v} &= F\end{aligned}$$

- ▶ Or perform a reversible Monte Carlo simulation with acceptance probability  $\exp(-\beta\Delta U)$  (Metropolis),
- ▶ Main workhorses of almost all molecular simulation.

No one ever tells you that there are no better methods.

In specialised fields there are adapted sampling methods:  
cluster algorithms for the Ising model.

# Large scale dynamics

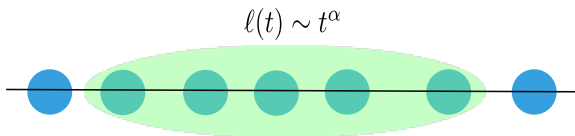
## Main philosophy

- ▶ Molecular dynamics implements Navier-Stokes at large scale.
- ▶ Partial differential equations for mass, momentum, energy.
- ▶ Allow one to understand propagation and relaxation – sound waves, thermal diffusion.

PDE describing algorithms can tell you a lot about their dynamics.

Can we have such a picture of non-reversible Monte Carlo.

## A dream simulation process in one dimension

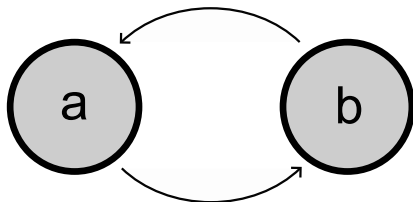


Local updates in some region of size  $l$  should perfectly equilibrate that region in  $t$  steps:

- ▶ Spreading with an exponent  $\alpha$ ,  $l \sim t^\alpha$ .
- ▶ We want perfect equilibration so that (from Peierls/random walk) the origin is visited  $L_0 = l^{1/2}$  times:
- ▶ in scaling  $L_0 = t/l = l^{1/2}$ ,
- ▶ giving  $l \sim t^{2/3}$ ,
- ▶  $t \sim l^{(1+z)}$  with  $z = 1/2$  (dynamic exponent).

Such a process corresponds to non-reversible MC.

# Time reversibility in reversible Monte Carlo



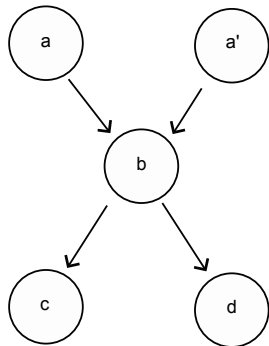
In Monte Carlo

- ▶ Detailed balance:  $J(a \rightarrow b) = J(b \rightarrow a)$ , currents for states  $a, b$ .
- ▶ If you can go forwards, then you can go back — diffusion.

## Non-reversible Monte Carlo

- ▶ Monte Carlo with global balance, rather than detailed balance.
- ▶ Weaker condition, giving more freedom:

$$\sum_a \pi(a) T(a \rightarrow b) = \pi(b)$$



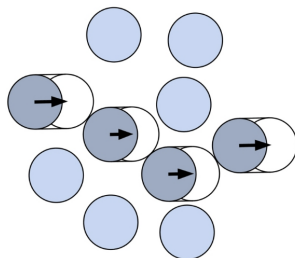
- ▶ Only move forwards, never back.
- ▶ Looks a little like a driven/active system.

Motivation: new algorithms coming from [W. Krauth et al.](#)

# Event Chain Monte Carlo

## Use for physical systems

Bernard, Krauth, Wilson (2009): Algorithm for hard spheres:



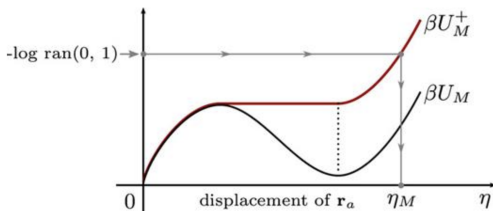
- ▶ Only one particle moving at any moment: it carries a “pointer”.
- ▶ Only move forwards/up. Global balance, not detailed balance.
- ▶ Success for studying (hexatic) phase transitions in 2D.
- ▶ Study algorithm in one-dimension.

INSERT VIDEO

## General potentials, beyond hard spheres

Michel, Kapfer, Krauth (2013):

- ▶ Split potential into components:  $U = \sum_M U_M$ .
- ▶ Convexify the components:



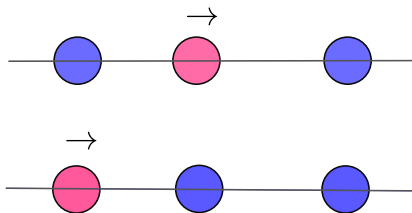
- ▶ For each component find first rejection point as particle moves:  $\exp(-\beta U_M^+) = \text{rand}$ .
- ▶ Select the smallest root as the collision partner,  $M$ .
- ▶ Transfer motion to new component.

This process generates equilibrated systems.

## Non-reversible MC simulation of harmonic chain, 2024

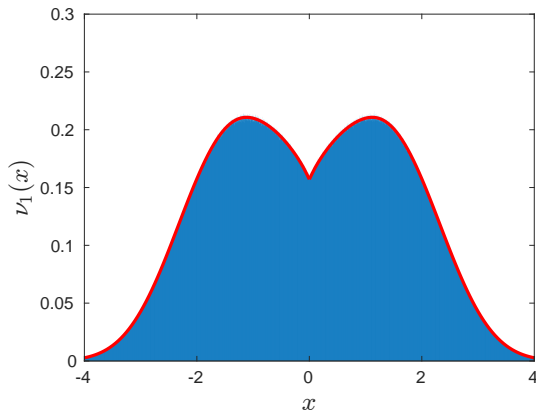
$$U = \frac{1}{2} \sum_p (y_p - y_{p+1})^2$$

Two components are important: left/right.



- ▶ path:  $-1, -1, -1, +1, -1$ , sum,  $s = -3$
- ▶ Bin distribution of final  $s$  from non-reversible simulation.

## Simulation results + True self-avoiding walk



blue: binned simulation

red: true self-avoiding walk

Link to true self-avoiding walk

## True self-avoiding walk: Amit, Parisi, Peliti (82)

I heard Peliti in '83

- ▶ Amit et al. (82) Random walk on sites of lattice,  $l$

$$p_l(t+1) \sim e^{-\lambda L_l(t)}$$

- ▶  $L_l(t)$  number of previous visits to site  $l$ .
- ▶ Continuous version: walk is repelled from previous visits giving:

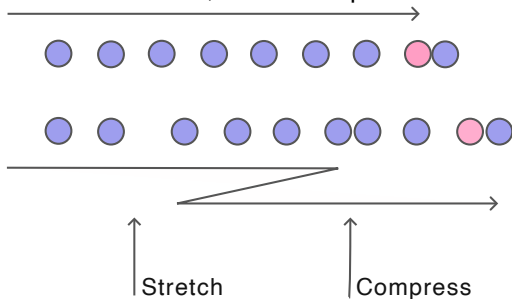
$$\frac{d\mathbf{X}(t)}{dt} = -\nabla L(t, \mathbf{X}(t))$$

$$\frac{\partial L(t, \mathbf{x})}{\partial t} = \delta(\mathbf{x} - \mathbf{X}(t)).$$

- ▶  $L$  looks a little like a repulsive potential for the motion of  $\mathbf{X}$ .
- ▶  $\mathbf{X}(t)$  position of the end of the walk.

## Why should ECMC be TSAW?

- ▶ Stressless chain: zero drift velocity (Michel et al. 2013).
- ▶ Drift speed of pointer == Pressure/stress.
- ▶ Each visit of the activity to a site displaces  $O(1)$ .
- ▶ If all sites are visited same number of times, all displacements are the same == no stress, no mean speed.



- ▶ Pointer speed couples to gradient in number of visits, == Amit et al.

## Solution: our dream dynamical system

Balint Tóth, Wendelin Werner, Laure Dumaz

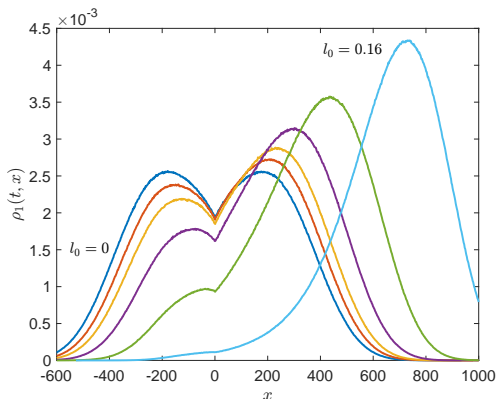
- ▶ Density in  $x$  after  $t$  steps:

$$\rho(t, x) = t^{-2/3} \nu(x/t^{2/3}).$$

- ▶ Superdiffusive motion:  $x \sim t^{2/3}$ .
- ▶ Equilibrates in  $\tau \sim N^{3/2}$  in effort: Superfast relaxation.
- ▶ With a choice of  $U_M$  works for all potentials: LJ, hard-spheres.

## Stressed chains

Tension in the chain is  $\neq 0$ ,  $\implies$  mean propagation speed in the position of the pointer.



Perhaps

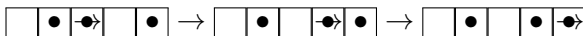
$$\frac{d\mathbf{X}(t)}{dt} = -\nabla L(t, \mathbf{X}(t)) + \mathbf{u}_0$$

Modification to the local rules kill drift (Lei, Krauth, ACM 2018)

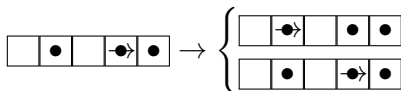
# Lifted TASEP

Essler, Krauth, Brune Massoulié, Cristina Toninelli  
Bethe Ansatz

Move forwards particle: Like original MC.

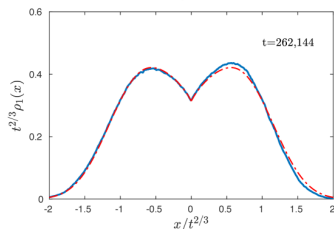
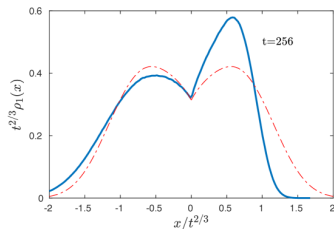


Back jumps of pointer cancel average drift:



## Lifted TASEP

## Pointer distribution



Back-forwards symmetry only seen on long times.

## Multi-agent simulations

## Parallel updates: every computer has many processors

- ▶ Parallel implementation of the non-reversible algorithm: Li, Todo, ACM, Krauth (2020) 2D implementation.
- ▶ Inspire us to study the multi-agent generalisation of TSAW: Tóth, Werner (2002).

$$\frac{dX}{dt} = - \frac{\partial L}{\partial x}$$

$$\frac{\partial L(x)}{\partial t} = \delta(x - X(t))$$

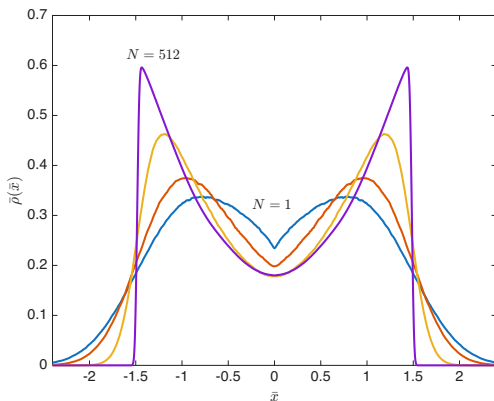
with

$$\frac{\partial \rho}{\partial t} + \frac{\partial (u\rho)}{\partial x} = 0$$

$$\frac{\partial u}{\partial t} + \frac{\partial \rho}{\partial x} = 0$$

$$u = -dL/dx \quad \text{drift velocity}$$

Multi-agent generalisation of ECMC in higher dimensions?

Multiple walkers: bricklayer model,  $N$  builders

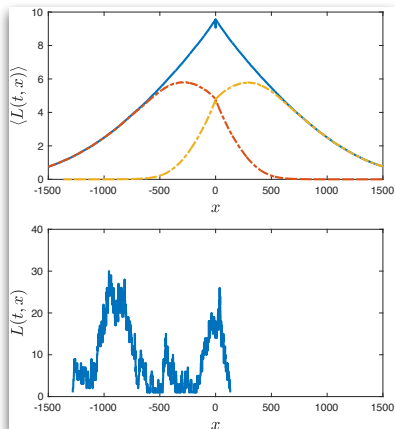
Large  $N$ : Parabolic density, width  $w \sim N^{1/3}t^{2/3}$ .  
 Analytic solution of PDE, (Ottinger, 1985).

## Open Questions

## Open questions

- ▶ Can we build better samplers in higher dimensions?
- ▶ How to couple to orientation, hexatic order etc?
- ▶ Same distributions for different local potentials eg LJ, hard sphere, 1st+2nd nearest neighbour. Universal distributions.
- ▶ Are there other, non-equilibrium dynamical systems that have the same universality class?
- ▶ Is active matter close in some sense? Or is it very different?
- ▶ Can one build parallel codes and describe their behaviour with hydrodynamics?

# Shape of $L(x)$



Slope singularity in  $L(x)$